

IF YOU ONLY DO ONE THING...

Look at the following website which contains discussion points and reading activities relating to Hetty Feather and Jacky Daydream:

www.jacquelinewilson.co.uk/resources/teachersnotes/

JACKY DAYDREAM:

NOVEL FAMILIARISATION – LEVEL 2 ACTIVITY

Each chapter of the novel ends with a question relating to a different Jacqueline Wilson novel. Hold a class discussion about why Jacqueline Wilson might have referred to other novels at the end of each chapter.

Ideas might include:

- It shows that she has experienced many of the things that her characters have also experienced
- It suggests that some inspiration for story plots and characters may have come from episodes in her own life
- It encourages readers to try other novels written by Jacqueline Wilson by giving them a short insight into different plots and characters

JACKY DAYDREAM: JACQUELINE WILSON TIME CAPSULE – LEVEL 3-4 ACTIVITY

Make a list of the different things which would be put into a time capsule of Jacqueline Wilson's childhood. Make a list of the items you would put in a capsule about your own childhood – think about objects, hobbies, food and clothing as well as other items which are important in your life.

HETTY FEATHER: POSTCARD HOME – LEVEL 2 ACTIVITY

Imagine you are Hetty feather. Write a postcard to your foster mother, describing what life is like in the Foundling Hospital. Choose to write about one or a few of the following topics: the clothes you wear, the food you eat, your school lessons, the matrons or your friends. Use the postcard template found in Additional Resource 3. Design your own stamp for Queen Victoria's Jubilee – look at the illustration on page 286 of the novel to give you some ideas!

HETTY FEATHER:

TWIST IN THE TALE – LEVELS 3-4 ACTIVITY

The novel ends with the convention 'a twist in the tale', an unexpected end to the story. The best twists can not be guessed at and come as a surprise to the reader at the end of the story. They must, however, be plausible and be able to be traced back throughout the plot. Look for hints throughout Hetty's time at the Foundling Hospital which make the ending plausible. Examples could include when Ida slips Hetty extra food, Ida giving Hetty a special Christmas present or Ida being so upset and sitting up with Hetty when she is locked in the attic.